



Important notes before using SportsEngine Advanced Event Systems

1. If you are new to SportsEngine AES, click Create Account in the upper right corner and select Create Club Director.
 - A. Fill out the online form.
 - B. You will be asked to enter a Club Code, which is your 5 alpha code that is an abbreviation of your club name.
**USAV affiliated clubs get a unique club code from their region, non-USAV affiliated can enter any code.*
 - C. If you receive a message stating the Club Code is already in use, please contact SportsEngine AES Support as it is likely your club already exists. SportsEngine AES support can help get you setup quickly.
2. If your club already exists in SportsEngine AES, then click Sign In in the upper right corner and enter your username and password.
 - A. Once logged in you will see tools available to your specific user role.
 - B. Having issues logging in?
 - Use the Forgot Password tool to have your password emailed to you.
 - Use the Forgot Username tool if you are unable to remember your username.

Add Teams to your Club

1. Select Teams on your navigation, then select Add Team on the bottom right.
2. Enter the Gender, Division, Rank, and Team Name.
 - A. Rank is the rank within your club for teams within your club. If you only have 1 team in an age group, then the rank will always be 1. If you have three teams, the best team is ranked 1, and the third team will be 3.
 - B. Team Name, we recommend using an abbreviation for your Club Name along with the division and rank.
**Example. Club AES 12-1*

A screenshot of the "Create Team" form. The form has a dark blue header with the text "Create Team". Below the header are four input fields, each with a red asterisk indicating a required field. The first field is "Gender" with a dropdown menu showing "Female". The second field is "Division Type" with a dropdown menu showing "12 & Under". The third field is "Team Rank" with a dropdown menu showing "1". The fourth field is "Team Name" with a text input containing "Club SE 12-1". At the bottom of the form are three buttons: "Create Team" (red), "Create More Teams" (red), and "Cancel" (grey).

Adding Players/Staff to your Club

1. If your club is affiliated to either USAV or AAU, then you should take advantage of the data import tools.

USAV affiliated—select Import from the navigation and then USAV Import, enter your Webpoint username and password. Use the Contact USAV tool if you have any issues, as most can be resolved by contact the USAV office.

AAU affiliated—select Import from the navigation and then AAU Import, enter your club code and membership id. Use the Contact AAU tool if you have any issues, as most can be resolved by the contacting the AAU office.

2. If your Club is not affiliated with USAV or AAU, then you can add members manually or use a CSV file to import.

A. Individually Add, select Add Player or Add Staff and enter all required information.

B. CSV Import, we recommend downloading the example CSV file to begin. Do not change any of the column names or order as all columns must be present.

**CSV file must match displayed requirements.*

Entering an Event

1. Select Register on your navigation, then use the filters on the page to locate an event.

2. Use the red **+** to view additional details about the event.

3. Click Register next to the event you want to register for.

**If an event deadline has passed, but is accepting late registrations then you will see a Late link.*

4. A list of eligible teams will be listed. Use the Select Division next to a team to begin registration.

5. Select a division from what is available for the team you have selected.

6. Select Build Roster or Continue without Roster for the team you have selected.

**You will be presented with options based on the event. Not all events will offer registration without a roster.*

7. Complete Roster Requirements are. All requirements are configured by the event staff and will show as required.

**A save and finalize later option is now available to allow you to come back later to complete your registration. Please note that this does not save your spot in registration. Once registration has been closed or maximum accepted teams have been met by the event staff, then you will not be able to complete registration at a later date.*

8. Continue registering more teams, or complete your registration by clicking Register Team(s).

9. A registration summary will be provided, click Continue to access the payment options and forms.

**Forms include Entry Form and Roster.*

The screenshot displays the 'Events' registration page. At the top, there are several filter sections: 'Event' (Search by Event Name), 'Event Type' (All), 'City' (Search by City), 'State' (All), 'Status' (Open), 'Event Affiliation' (All), 'Area' (All), 'Gender' (All), 'Age Group' (All), and 'Month & Year' (Month & Year). Below these filters is a table of 'Open Events'. The first event listed is 'AES Demo Event' in Rochester, NY, with a 'Two Day Format' starting on 10/17/2016 at AES Complex 2, with registration open from 2/22/2015 to 9/25/2016. A red '+' icon is next to the event name. Below the table, the 'Details' section for the 'AES Demo Event' is expanded, showing tabs for 'Details', 'Dates & Payments', 'Divisions', and 'Teams'. The 'Details' tab is active, showing sections for 'General', 'Event Info', 'Event Policy', 'Event Policy', 'Roster Disclaimer', 'Roster Disclaimer', and 'Notes'. The 'Notes' section contains a disclaimer: 'You are NOT considered entered into the event unless registered on line and paid on line by the deadline. If you Register on line but DO NOT pay you are NOT considered entered in the event. If you register on line by the deadline but you do not pay until after the deadline, you will be put on the waitlist and will only be entered into the tournament if space allows. If you still want into the event after the deadline you can enter and pay and at that time you will be put on the wait list. You must be paid in full to be on the wait list. If you don't get into the event from the wait list you will receive a refund.'

Existing Registration—View Status, Update Roster, Payment, Forms

1. Select My Events on your navigation, then select My Teams for an event.

View Status—see accepted column

Update Roster—select the Roster link

*Rosters can be updated up to the posted roster deadline. Contact the event directly after the deadline.

Payments:

Online Payments—only available if the event has enabled. If enabled, payment options will be provided.

Mail-In Payments—download and print the entry form to mail your payment. Mailing address available on the entry form.

Forms—select Entry Forms or Rosters on the bottom right.

My Teams Monday, October 17 - Monday, October 24 2016 in Rochester, NY

Important! This is a **Stay to Play** event and rooms must be booked through Tournament Housing for your teams to be accepted into the tournament. [View available hotels for this event.](#)

Registration Status X

Actions	Name	Code	Division	Accepted	Entry Fee	Amount Due	Paid
Accepted: 1 Team(s)							
Roster	Club AES 13-2	FJ06ABCDE1NC	14 Girls	Accepted	\$495.00	\$0.00	Paid

No payment due at this time.

Registration Summary Register Teams Entry Forms Rosters

Questions? [Contact SportsEngine AES](#)